Some people regard video game as harmless fun, or even as a useful educational tool. Others, however believe that video games are having an adverse effects on the people who play them. In your opinion do the drawbacks of video games out weight the benefits?

Due to <u>the</u> high speed of technological progress, children's hobbies have become completely changed. Pupils spend huge amounts of time playing computerized games. Some researchers believe that these <u>playing</u> games cause some undeniable problems for under-aged generations. However, some others assume that they are beneficial.

That browsing the net could be the best way to raise information regarding different issues is a proven fact. In addition, in this way students can learn another language by typing or reading words in that language through the internet networks. Making new and virtual friends is another advantage of using gadgets in this highly modern tech-time. anOther notable issue is associated with the hectic life style that most of the individuals are following. The more engaging in computerized systems, the less noisy children. It means that, parents who are definitely busy with their jobs prefer to provide their offspring with these games instead of some others which procude/make loud sounds or trigger their children to running and screaming.

Despite previous <u>comments</u> <u>sentences</u>, further analysis reveals some demerits with regard to video games. For example, children should sit in front of a tv screen several hours <u>and it had which has/involves</u> some detrimental effects on their eyes.further<u>more</u> <u>more</u>, some proponents assert that this physical position could decrease hand-eye coordination in children. Obesity is another feasible difficulty which result<u>s</u> from staying a lot at home and playing game<u>s</u>.

On the whole, most of <u>the</u> researchers, myself included, think that these sorts of hobbies are really harmful to children. And the most significant cause is their effects on their body which lead young generations to become overweight and sometimes nervous because they stay a lot at home and do <u>a-some</u> repetitive work.